



TULSE HILL AND DULWICH SUMMER LEAGUE RULES

2018

1. The emphasis on our League is inclusion, enjoyment and fun hockey.
2. No team may win any match by more than 4 goals. In the event that a team does win by more than 4 goals the score will be adjusted so that the winning team's score is four more than that of the losing team.
3. Matches are 7-a-side. Originally planned to be played without goalkeepers I have been asked if goalkeepers can be included. If a team wishes to play with a kitted GK then they must communicate at least 24 hrs in advance with their opposition to let them know. It is not essential that both teams play with a fully kitted GK, one may choose not to do so.
4. A team may choose to have a player with GK privileges in the circle in which case this player must wear a different coloured shirt and socks to players on either team and is subject to normal hockey rules.
5. A team may choose to play with 7 field players in which case none of the players has any goalkeeping privileges.
6. Umpire will be provided - remember that if you have anyone wishing to umpire (small financial reward) they must contact me so that I can do allocations. Umpiring schedule published separately.
7. No short corners - anything that would be a short corner is taken as a free pass from outside the circle.
8. The ball may not be hit (but a slap is allowed) and may not be lifted above knee height.
9. Pitch 1 is on the left as you enter the pitch.
10. As the majority of you will know there is no parking on site for non Sports Club members. Limited parking is available on College Road. But there is plenty in Dulwich College car park accessible from the South Circular and a short walk to the astro.
11. Second named team to change strip in case of colour clash and to have first "push back". First named team to provide the ball and to have choice of ends.
12. Results to be e-mailed to Marilyn on walkermj@alleyns.org.uk within 2 hours of the end of the match if I am not present on the day.
13. Copy of results and results tables will be circulated to all team contacts, on the Tulse Hill & Dulwich website and hopefully on Facebook.
14. Scoring:
 - a) 5 pts for a win,
 - b) 3 pts for a score-draw,
 - c) 2 pts for a goal-less draw,
 - d) 1 point for a loss but scoring at least half of winners score e.g 2-1 lossIn case of a draw on points at the end of the matches, placings will be decided on:
 - a) result of the game between the teams
 - b) goal difference
 - c) goals scored
 - d) penalty shuffles if the teams concerned are present at the end of the tournament but if they are not then it will be on the toss of a coin.
15. Any queries or problems, please contact Marilyn walkermj@alleyns.org.uk as soon as possible.